**Sprint Report #1**

**Date**

Sprint Start: 11.12.2023

Sprint End: 22.12.2023

**Overview**

Two members participated in this sprint.

**Backlog - Items planned for developing**

**User Story 1: As a client, I want to see a more attractive frontend when opening the application.**

Frontend:

* Find suitable sports animation - 1 story point
* Insert Lottie Animation - 2 story points

Backend:

* Insert Lottie Animation with parameters - 4 story points

**User Story 2: As a client, I want a more visually appealing frontend when signing into the application.**

Frontend:

* Design the sign in page with buttons and logo - 2 story points
* Design background for animation - 1 story point

Backend:

* Implement background animation - 3 story points

**Items added:**

* Activity Start class and layout
* Animation states
* Lottie Animation

**Items removed:**

* Previous design for Main Page

**Status of planned items**

**Items done:**

* Attractive animation on start page (Splash Screen)
* Attractive frontend on opening the app (Main Page)

**Items unsolved:**

Frontend:

* Create animation from scratch using Adobe Animation - 8 story points
* Transition for the sign in and login buttons - 3 story points

Backend:

* Insert button animations - 3 story points

**Items pushed to the second sprint:**

* User Story: I want the design of the Login page to look more appealing.
* User Story: I want to be able to log out and log back in without errors.

**Sprint Review**

**Progress:**

We enhanced the appearance of the application upon opening by incorporating animations and redesigning the sign-in page.

**Limitations:**

We were not able to design a unique animation from scratch due to the complexity of Adobe Animation.

**Sprint Retrospective:**

**To improve:**

The incorporation of specific UI/UX elements proved to be more challenging than initially expected, resulting in delays. Given that it was the first sprint, the team encountered issues with organization and communication, particularly in using GitHub repositories and branches.

## 

## **To change:**

## We need to learn how to properly use GitHub branches, merge files and resolve conflicts in order to make it easier for team members to work at the same time on their tasks.